

# Setting values

## Syntax:

```
Node.set(*children, value)
```

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To change a value or create a new node, you can use one of two general methods:

The `set()` method:

```
your_node.set('name', 'jimmy')
```

Or by directly setting the attribute:

```
your_node.name = 'jimmy'
```

Remember, if a node doesn't exist to begin with, you can't create children of it!  
The below code will NOT WORK:

```
your_node.doesnt_exist.value = 3
```

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